

24 - Hour Workshop - Day 1 (8 hours)

FOCUS: Introduction to All Project Elements

Activity	Schedule/location	Staff	Equipment/supplies
Interest/Experience Survey [1]	Prior to start or upon arrival		On line or handout
Arrival, name tags, forms	8:30 - 8:45	Project Staff	Name tags, snacks
Schedules/orientation for parents	8:45 - 9:00	Project Staff	
Icebreaker [2] Overview of project [5] Expectations for participants [9]	9:00 - 9:30	Project Staff	Copies PowerPoint show
Watershed game [6A] Watershed in a Box [6B] Nested Watersheds [7]	9:30 - 10:30	Watershed Science	Globe, Beakers, Supplies, Maps, Google Earth
Break	10:30 - 10:45		
Show equipment(GPS, audio, digital cameras, field packs) Show exemplars of how equipment is used to tell a story [8] Assign equipment handling & distribute (random 2-person teams)	10:45 - 11:30	Tech. Staff (and/or producers where appropriate)	Equipment
Lunch	11:30 - noon		
Travel to field site	noon - 12:30		Vans
Concept hike [10], , , , GPS Intro w/ cards [11] Facilitated Deep Listening Activity [12] Structured Observation/Media Capture exercise [13]	12:30 - 4:00	Watershed Science Tech. Staff (and/or producers where appropriate)	Equipment, GPS, Data Cards, field journals
Facilitated reflection with storytelling emphasis [14A]	4:00	Project Staff	Field Journals
Arrive at gathering site for pick-up	4:30		
Staff meeting	4:30 - 5:00	All	



24 - Hour Workshop - Day 2 (8 hours)

FOCUS: media software, storytelling and sense of place

Activity	Schedule	Staff	Equipment/supplies
Bell ringer activity [3] Name refresher game [4]	Completed prior to start or upon arrival	Project Staff	On line or handout
Review program goals in light of previous day's activities	8:30 - 8:45 (C. lab)	Project Staff	Name tags
Guided download of previous day's data Clean up media cards Showcase of yesterday's media capture	8:45 - 9:00	Tech. Staff	Software
Break	10:30 - 10:45		
Revisit storytelling media production; storyboarding and script guides [14A] Media producers teach techniques	10:45 - 11:30	Tech. Staff	Exemplars, Storyboard examples, Planning Tools
Lunch	11:30 - noon		
Travel to field site	noon - 12:30		Vans
Afternoon field activities: Concept tour with trail notes Nature Observation and Sense of place activities [16] [17] [18]	12:30 - 3:30	Watershed Science Staff	All Field Equipment, GPS, Data Cards Choose appropriate activity
Travel back to LIAA	3:30 - 4:00	Project Staff	
Reflection time with watershed concept link Introduce Guide for Planning Your Media Project Download recorded media [15]	4:00 - 4:30	Watershed Science Staff	Copies of Planning Guide
Pick up time	4:30		
Staff meeting	4:30 - 5:00	All	

Note:

Take time at the beginning and end of the day to review the main goals of the program in terms of watershed exploration, technology, and producing photos/audio clips that can help to educate others.



24 - Hour Workshop - Day 3 (8 hours)

FOCUS: media production

Activity	Schedule	Staff	Equipment/supplies
Bell ringer activity	8:30 - 8:45 (C. lab)	Any	
Review main goals and structure for finished media pieces	8:45 - 9:00	Project Staff	
Download (if necessary) [15] review recorded data, outline media project using planning tool story board guidelines write scripts for voiceovers	9:00 - 11:30	Tech. staff, producers	See Planning Guide
Break for lunch (optional field trip to collect additional data or just "get out")	11:30 - 1:30	Tech. Staff	Exemplars, Storyboard examples, Planning Tools
Edit audio, photos, video for finished pieces (add descriptive text, record voiceovers, research as needed, content expert interviews)	1:30 - 3:45	Tech. Staff, producers, watershed science staff, content experts (on call)	All Field Equipment, GPS, Data Cards
Complete projects and post to Mediascape	by 3:45	Tech Staff	
Parents arrive for Showcase	3:45		
Showcase of participant work	4:00 - 4:30	All	
Workshop ends	4:30		

Note:

Take time at the beginning and end of the day to in terms of watershed exploration, technology, and producing photos/videos/audio clips that can help to educate others.

Completed media pieces include a combination of a series of good photos (5-6?) organized into a photo essay, plus the sounds that support the photos, with accompanying descriptive text and, if possible, a voiceover that embellishes the photos/sounds to be posted on the LTTR web site MediaScapes section. Database field notes are made, using the "baseball" card media capture prototype.

