

## Outline for a Three-Day (24-hour) Workshop – Spring Break or Summer Session

<b>DAY ONE: Introduce all project elements</b>	<b>DAY TWO: Focus on software, storytelling, sense of place</b>	<b>DAY THREE: Media production</b>
<p>Morning: In Classroom Afternoon: In the Field</p> <p><b>Objectives</b></p> <ul style="list-style-type: none"> <li>• Get acquainted</li> <li>• Understand expectations</li> <li>• Intro to watershed</li> <li>• Intro to equipment</li> <li>• Learn GPS</li> </ul> <p><b>Classroom Activities</b></p> <ul style="list-style-type: none"> <li>• Icebreaker</li> <li>• Project overview</li> <li>• Outline expectations</li> <li>• Introduce watershed concepts</li> <li>• Demonstrate equipment</li> <li>• Show exemplars of using equipment to tell a story</li> <li>• Random team assignment for afternoon field work</li> </ul> <p><b>Field Activities</b></p> <ul style="list-style-type: none"> <li>• Concept Hike to orient to place (site)</li> <li>• Introduction to GPS</li> <li>• Deep Listening Activity</li> <li>• Structured Observation/Media capture</li> <li>• Facilitated Reflection with storytelling emphasis</li> </ul> <p><b>Staffing</b>            Program Coordinator(s)            Watershed Science Expert            Naturalist            Technology Expert            GPS Expert (p.m. only)</p>	<p>Morning: In Classroom Afternoon: In the Field</p> <p><b>Objectives</b></p> <ul style="list-style-type: none"> <li>• Learn media software</li> <li>• Download data</li> <li>• Learn techniques for media capture</li> <li>• Deepen understanding and experience of watershed site and science</li> <li>• Increase observation skills</li> <li>• Collect data for project</li> <li>• Begin project development with watershed concept emphasis</li> </ul> <p><b>Classroom Activities</b></p> <ul style="list-style-type: none"> <li>• Download media from Day One</li> <li>• Showcase and examine media within framework of possible watershed story</li> <li>• Learn media capture techniques</li> <li>• Choose teams according to tentative project focus</li> <li>• Intro to storyboarding, script development</li> <li>• Group reflection</li> </ul> <p><b>Field Activities</b></p> <ul style="list-style-type: none"> <li>• Naturalist-led Concept Tour of field site</li> <li>• Nature Observation and Sense of Place activities w/ media capture</li> <li>• Introduce Project Planning Tool</li> <li>• Download data (if time permits)</li> </ul> <p><b>Staffing</b>            Program Coordinator(s)            Technology Expert            Media Experts            Naturalist (p.m. only)            Watershed Science Expert (as needed)</p>	<p>In classroom unless further media capture is needed</p> <p><b>Objectives</b></p> <ul style="list-style-type: none"> <li>• Apply watershed concepts</li> <li>• Use resources to verify data</li> <li>• Complete and showcase projects</li> </ul> <p><b>Classroom Activities</b></p> <ul style="list-style-type: none"> <li>• Download data from Day Two</li> <li>• Use Project Planning Tool to outline project</li> <li>• Media production and editing, with content experts available as resources</li> <li>• Additional data collection if necessary</li> <li>• Research topics for accuracy</li> <li>• Post data on the website MediaScape</li> <li>• Reflect on progress</li> <li>• Showcase work for parents</li> <li>• Online program evaluation</li> </ul> <p><b>Field Activities</b></p> <ul style="list-style-type: none"> <li>• Small groups go back out in the field if needed;</li> </ul> <p><b>Staffing</b>            Program Coordinator(s)            Technology Expert            Media Experts/Producers            Watershed Science Experts (as needed)</p>